

Upcycled Art (Ages 7-12)

Instructor: Diana Bradbury Week: Aug. 3-7

<i>Time</i>	Monday	Tuesday	Wednesday	Thursday	Friday
8:55	Walk to Class	Walk to Class	Walk to Class	Walk to Class	Walk to Class
9:00	Introductions, show and tell warm up game. Introduction to Upcycling. Lesson on Collage show and tell Junk Journaling	Warm up game. Lesson on Sculpture show and tell Art made with "trash."	Warm up game. Lesson on Assemblage show and tell Abstract Art	Warm up game. Lesson on Plastic Bag Yarn Weaving show and tell Plastic/Textile Recycling show and tell Reuse	Warm up game. Lesson on Tie Dye show and tell Upcycled Clothing
10:00	How to: Junk Journaling	How to: Trash Robots	How to: Assemblage Frames/Canvas	How to: Plastic Bag show and tell Yarn Weaving	How To: Tie Dye
11:00	Work on Junk Journals	Work on Trash Robots	Work on Assemblage Projects	Work on Weaving Projects	Work on Tie Dye
11:55	Walk to Lunchroom	Walk to Lunchroom	Walk to Lunchroom	Walk to Lunchroom	Walk to Lunchroom
12:00	Lunch	Lunch	Lunch	Lunch	Lunch
12:55	Walk to Class	Walk to Class	Walk to Class	Walk to Class	Walk to Class
1:15	Continue today's project, work on previous projects or extra time activities.	Continue today's project, work on previous projects or extra time activities.	Continue today's project, work on previous projects or extra time activities.	Continue today's project, work on previous projects or extra time activities.	Continue today's project, work on previous projects or extra time activities.
2:30	Learn about art critiques show and tell (positive comments only) Show and tell today's project. (Critique/show and tell is always optional)	Continue to work on projects and/or show and tell today's project.	Continue to work on projects and/or show and tell today's project with the class.	Continue to work on projects and/or show and tell today's project with the class.	Finish up any project from the week. Sign each other's Junk Journals and/or Tie Dye shirts!
3:55	Walk to Game Room	Walk to Game Room	Walk to Game Room	Walk to Game Room	Walk to Game Room

- Campers are dropped off from 8-8:45 a.m. in front of the Frandsen Humanities Building and picked up between 4-4:30 p.m.
- Classes are from 9 a.m. to 4 p.m. with a morning and afternoon snack (each 15 minutes) and an hour lunch.
- Campers will bring their own snacks, lunch and a water bottle.